

FOUNTAIN OF HEALTH **I**



P - SPELL

At the beginning of your turn, put the top card from your DP under your SB.

-Tribes - artwork by A. Propst

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STONE CANNON **II**



P - SPELL

Destroy one of your ES:
Deal 1 damage to target Creature or Player.

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STONE CANNON **II**



P - SPELL

Destroy one of your ES:
Deal 1 damage to target Creature or Player.

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STONE CANNON **II**



P - SPELL

Destroy one of your ES:
Deal 1 damage to target Creature or Player.

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TRIBAL BANNER **III**



P - SPELL

PE: Choose a Creature-type. Creatures of the chosen type get + 1 ATK and +1 DEF.

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