

MARS' RAGE 



 - SPELL

A Creature of your choice gets +3 ATK until the end of turn.

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FLARING FLAMES 



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Deal 3 damage to a Creature or Player of your choice. **DPT**

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BLOOD SACRIFICE 



 - SPELL

Destroy a number of your Creatures: A Creature of your choice gets +3 ATK until end of turn for each Creature sacrificed this way.

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