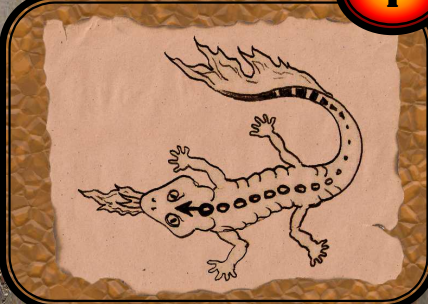


SALAMANDER **I**



ATK 2 CREATURE AMPHIBIAN DEF 1

PE: Put the 2 topmost cards from your SB into your DP.

SALAMANDER **I**



ATK 2 CREATURE AMPHIBIAN DEF 1

PE: Put the 2 topmost cards from your SB into your DP.

SALAMANDER **I**



ATK 2 CREATURE AMPHIBIAN DEF 1

PE: Put the 2 topmost cards from your SB into your DP.

GOBLIN-WARRIOR **II**



ATK 3 CREATURE GOBLIN DEF 2

GOBLIN WARRIOR **II**



ATK 3 CREATURE GOBLIN DEF 2

GOBLIN-WARRIOR **II**



ATK 3 CREATURE GOBLIN DEF 2

FIERY DEVIL **III**



ATK 4 CREATURE DEVIL DEF 2

PE: Deal 2 damage to a creature of your choice and put the 2 topmost cards of your SB into your DP.

FIERY DEVIL **III**



ATK 4 CREATURE DEVIL DEF 2

PE: Deal 2 damage to a creature of your choice and put the 2 topmost cards of your SB into your DP.

FIERY DEVIL **III**



ATK 4 CREATURE DEVIL DEF 2

PE: Deal 2 damage to a creature of your choice and put the 2 topmost cards of your SB into your DP.